

# Complex Cup 2017 Rules

## **VERY IMPORTANT**

The Complex Cup Tournament is not sanctioned by any hockey association. Each team is responsible to obtain their own Insurance for the Tournament. Proof of this Insurance must be submitted earlier to the event or handed in at team registration/check-in. All players/parents must sign an Insurance Waiver. No player will be permitted to play unless this waiver is signed.

## **Team Registration**

We ask that all teams check-in a minimum of 1 hr. prior to the start of their 1st Game at the office/coaches room in the main lobby of Sportsplex (just outside of rink 1). Game sheets, prizes, welcome packages, etc can be collected here.

## **Rules**

We will follow BC Hockey rules in each division. Score will be kept on the clock (to a 5 goal differential). Any Gross/Match Penalties will be reviewed by the tournament Organizers, and appropriate Disciplinary Action will be taken, which may include a game suspension or ejection from the tournament.

## **Jerseys**

Home Teams will wear Dark Jerseys. Visitors will wear light jerseys. In the case of teams with only one set, arrangements can be made by team officials prior to the start of the game, between the 2 teams involved.

## **Game Sheets**

Please have your manager/coach complete/verify the rosters 30 mins prior to every game. The team roster needs to be listed on the first game sheet in its entirety - no players will be permitted to play in subsequent games to keep an even field. Each team will receive a coloured game sheet at the end of the game. The white copy will be turned into the office for tournament officials to post the results.

## **Teams**

Teams will be allowed four (4) officials and up to seventeen (17) players in the designated bench area during the game. All teams must have a minimum of ten (10) players including the goalie. The Tournament Director may waive this minimum player rule upon approval.

## **Players**

The only players eligible to play in the tournament are those listed on the roster submitted by the team prior to commencement of the tournament. You must list all your eligible players on your first game sheet of the tournament. If they are not listed on the first game sheet they are not eligible to play any remaining games in tournament. If they are not playing the first game please list them on the roster and mark them as absent.

No additional players are permitted without the approval of the Tournament Director.

## **Points**

Team standings in the Round Robin will be determined as follows:

2 points for a win

1 point for a tie

0 points for a loss

## **Divisions**

2003, 2005, 2007, 2010 - 5 teams = each team will play a 4 game random round robin. Top 4 teams will play a semi-final of which the 2 winners will play for the championship. The 5th place team drops off

2006, 2004 - 6 teams - each team will play a 4 game random round robin. Top 4 teams will play a semi-final of which the 2 winners will play for the championship. The 5th/6th place teams drop off.

2008 - 4 teams - each team will play a 3 game random round robin. Game 4 consist of 1 vs 4 and 2 vs 3 - the winners will play the final

### **Game Play**

Each game will consist of a four minute warm up followed by a 15 minute stop time first/second period.

The third period will be determined by half the actual time remaining for the allotted times slot. No overtime or timeouts in Round Robin Games.

Round Robin Tie-Breaker Criteria - In the event teams are tied after the Round Robin series, the following tie-breaker criteria will be used to determine final standings:

1) head to head (winning team advances)

2) most wins

3) fewest losses

4) least goals against

5) least penalty minutes

6) First goal scored in head to head

7) Coin flip

(We are trying to avoid having teams running up scores)

**Championship Games** - consideration needs to be given for a 3 minute sudden death 3 on 3 game plus a shootout - which will consist of 3 shooters - if tied the teams will proceed in a sudden death shootout - of which each player can only shoot once (including the original shooters).

The 3rd period will be determined by = time remaining decided by 2....less 4 minutes.

### **Player of the Game**

Each team will be responsible to select their own player of the game - we will provide the score keepers with the coupons at game time.

### **Protests**

No protest will be heard regarding a referee's on-ice decision. All Referees decisions are final. Please feel free to discuss with tournament directors for future tournament considerations.

### **Officials**

We will provide qualified officials for all games. Any abuse of officials will not be tolerated, tournament officials will step in and intervene with any parents or coaches who are abusive towards the referees. Set a good example for your players.

### **The Fine Print**

If for any reason beyond our control, games are not played, there will absolutely be no refunds. If a game is not played due to an "Act of God", it will be considered a 1 -1 tie.

### **Raffle Draws - Silent Auction Items**

Saturdays evening at 8pm - all items will be finalized and winners will be drawn. Winners will be notified immediately.

As always, the most important rule is to have fun!

If you have any questions regarding the above rules please contact one of the tournament officials.

Tournament Coordinator - Neva Whintors (778) 828 4420

Complex Hockey - Paul Whintors (604) 329 6736

Tournament Assistant - Lisa Reichert (778) 255 8763